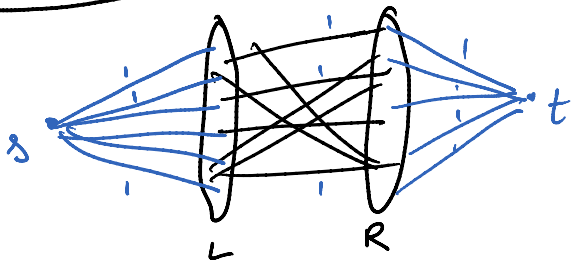


LP's (part ii)

Sunday, November 08, 2015
7:21 AM

- Recall Max Flow - Min Cut Theorem: The max flow in a flow network G is also its min cut. Moreover, the min cut is formed by all the vertices reachable from the source in the residual graph.
- Very useful result. Let's see some applications.

Maximum matching in bipartite graphs



$|L| = |R| = n$

Add s, t as sink and source

All edges unit capacity

Claim 1: $\text{Max Flow}(G) \geq \text{Max Matching}(G)$

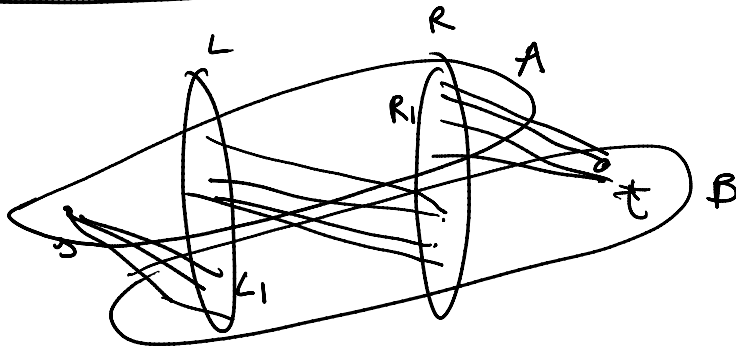
Pf: Any matching gives a valid flow

Claim 2: $\text{Max Flow}(G) \leq \text{Max Matching}(G)$

Pf: FF returns a 0-1 flow, which corresponds to a matching!

Note: This doesn't extend to max wt matchings. We'll see later today how we can do this.

Vertex cover in bipartite graphs



Suppose FF on above graph G produces cut (A, B) with $s \in A, t \in B$.

$L_1 = L \cap B$

$R_1 = R \cap A$

$X = \{v \in R \cap B : \exists u \in L \cap A, (u, v) \in E\}$

Algorithm returns L, U, R, X as vertex cover VC .

Claim: VC is a vertex cover

Pf: Clear

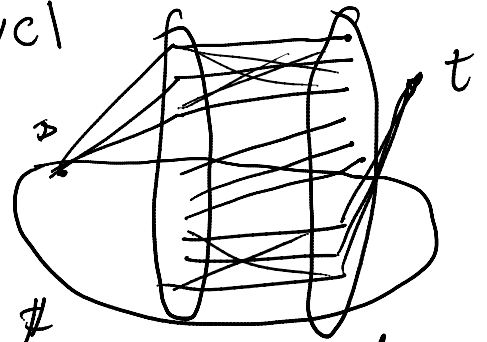
Claim: VC is the minimum vertex cover

Pf: $\text{MinCut} \geq |VC|$.

$\Rightarrow \text{MaxFlow} \geq |VC|$

$\Rightarrow \text{Matching} \geq |VC|$

$\Rightarrow \text{MinVC} \geq \text{Matching} \geq |VC|$

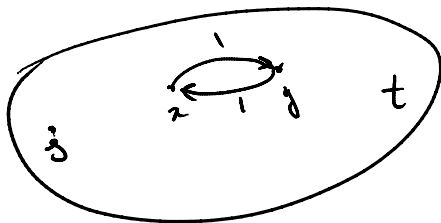


Edge-disjoint paths

Menger's Theorem: For any undirected graph G and vertices s, t , the min # of edges required to separate s and t are the # of edge disjoint paths between s and t .

Pf: Clear, that # of edges to separate \geq # of ed p.

For other direction:



Unit capacity on every edge

Max flow \Rightarrow ed p

Min cut \Rightarrow # of separating edges

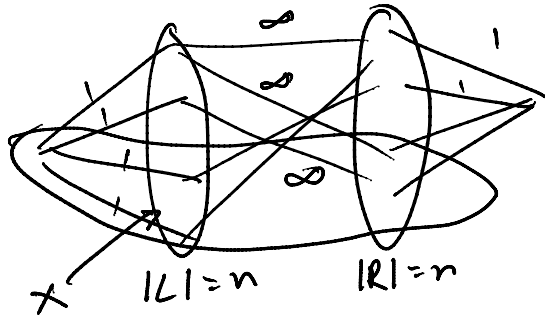
Hall's Theorem

A bipartite graph G has a perfect matching iff $\forall X \subseteq L, |N(X)| \geq |X|$. ($N(X)$ denotes nbss of X).

Pf: 

Min Cut $\leq n$

Pf:



$$\text{Min Cut} \leq n$$

Take any finite value s-t cut and note its value $\geq n$.

- $\Rightarrow \text{Min Cut} = n$
- $\Rightarrow \text{Max Flow} = n$
- $\Rightarrow \text{Perfect matching}$

Return to LP's

Multi Commodity flow:

$$G = (V, E), \quad c: E \rightarrow \mathbb{R}^{\geq 0}$$

Also, k commodities specified by (s_i, t_i, d_i)

- $s_i = \text{source}$
- $t_i = \text{sink}$
- $d_i = \text{demand}$

$$\begin{aligned} & \min \quad 0 \\ \text{s.t.} \quad & \sum_{i=1}^k f_i(u, v) \leq c(u, v) \quad \forall (u, v) \in E \\ & \sum_{w: (u, w) \in E} f_i(u, w) - \sum_{w: (w, u) \in E} f_i(w, u) = \begin{cases} 0 & \forall i, \forall u \notin \{s_i, t_i\} \\ d_i & u \in \{s_i, t_i\} \end{cases} \end{aligned}$$

$$f_i(u, v) \geq 0$$

Optimal strategies in games

	R	P	S
R	0	-1	1
P	1	0	-1
S	-1	1	0

If row player always plays R, col player can always play P.
 ... pure strategy

$$\begin{array}{c} R \\ P \\ S \end{array} \begin{array}{|c|c|c|} \hline U & 0 & -1 \\ \hline 1 & 0 & -1 \\ \hline -1 & 1 & 0 \\ \hline \end{array}$$

col player can always play 1.
Similarly for any pure strategy

Mix it up: Row player has a prob. distribution over his moves and similarly column player.

Row strategy: (x_1, x_2, x_3)

Col strategy: (y_1, y_2, y_3)

Expected payoff is $\sum G_{ij} x_i y_j$

$$= \sum_j y_j \sum_i G_{ij} x_i$$

Col can just choose the j that minimizes $\sum_i G_{ij} x_i$.

So, row wants to maximize $\min_j \left(\sum_i G_{ij} x_i \right)$

$$= \max_{x_1, x_2, x_3} (x_2 - x_3, -x_1 + x_3, x_1 - x_2)$$

$$\max z$$

$$\text{s.t. } z \leq x_2 - x_3$$

$$z \leq -x_1 + x_3$$

$$z \leq x_1 - x_2$$

$$\text{Solution: } x_1 = x_2 = x_3 = \frac{1}{3}$$

Can also check what happens if Col announces strategy first, then Row. Same value! Result of duality, as we explain in next lecture.

Maximum Wt matching

Consider LP: $\max \sum w_e x_e$

$$\text{s.t. } \sum_{e \ni v} x_e \leq 1 \quad \forall v$$

$$x_e \geq 0 \quad \forall e$$



But integral for bipartite graphs!

Pf: $H = \{e : x_e \notin \{0, 1\}\}$.

Case 1: H has a cycle. Must be even.

Consider alternating $\pm \epsilon$ on edges.

Case 2: Take longest path in H . Other edges incident to first and last vertices must have wt 0. Again alternate $\pm \epsilon$ on edges.